ISEA2011 Uncontainable: Terra Virtualis, Nuru Ziya, Istanbul, 14 – 21 September, 2011.

ISEA2011
UNCONTAINABLE

TERRA VIRTUALIS

NURU ZİYA
14–21 EYLÜL, 2011

SANAT DİREKTÖRÜ/ARTISTIC DIRECTOR **LANFRANCO ACETI**
KÜRATÖR/CURATOR **THE AUSTRALIAN CENTRE OF VIRTUAL ART**

SANATÇILAR/ARTISTS **WARREN ARMSTRONG & ANDREW BURRELL; CHAMPAGNE VALENTINE (ANITA FONTAINE & GEOFFREY LILLEMON); AROHA GROVES; TROY INNOCENT & INNAE HWANG.**

SANAT DİREKTÖRÜ VE KONFERANS BAŞKANI /
ARTISTIC DIRECTOR AND CONFERENCE CHAIR
LANFRANCO ACETI

KONFERANS VE PROGRAM DİREKTÖRÜ /
CONFERENCE AND PROGRAM DIRECTOR
ÖZDEN ŞAHİN

ACVA

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TR *Terra Virtualis*, anıştırdığı "Terra Australis" kelimelerinin yanısıra, Avustralya'nın dünyanın geri kalanı ile ilişkisi üzerinden kendi geçmiş ve geleceğine de dair imalarda bulunuyor. Sanal sanat, gerçekliğe yeni potansiyeller sunup gerçekliği yeniden konumlandırarak yeni açılımların kapısını zorluyor. Günümüzün zamanı sanal zaman; ve sadece sanal sanat sanal zamanların getirdiklerine meydan okuyabilir.

EN *Terra Virtualis* brings together several allusions: both the past and future of Australia in relation to the rest of the world, and the notion of exploration that the linguistic pun "Terra Australis" implies. Virtual art locates and presents new points of potential, and forces new openings into actuality. The time of the contemporary is virtual time, and only virtual art can meet the challenges of our virtual times.

WARREN ARMSTRONG & ANDREW BURRELL

'The Institute For Advanced Augmentiform Development and Release' *consists of virtual and augmented realities that are dynamically linked through live interactions and data exchange.*

Warren Armstrong is a new media artist whose practice explores web-based art, sonification and augmented reality. His most recent works include the *Information Virus* (2010), a 3D augmented reality work that was exhibited as part of the Bushwick Augmented Reality Intervention 2010 in Brooklyn New York; and the *Twitterphonicon/Twitter Hymn Book* (2010), an installation that converts Twitter updates into music. This latter work was exhibited as part of the New Interfaces in Musical Expression conference in Sydney, and was a finalist in the 2010 Blake Prize for Religious Art.

Andrew Burrell is a Sydney-based artist working in real time 3D and interactive audio installation. His areas of interest include the construction of self with regard to the interrelationship of personal identity with memory and imagination, and the way in which networked virtual spaces influence these interactions.
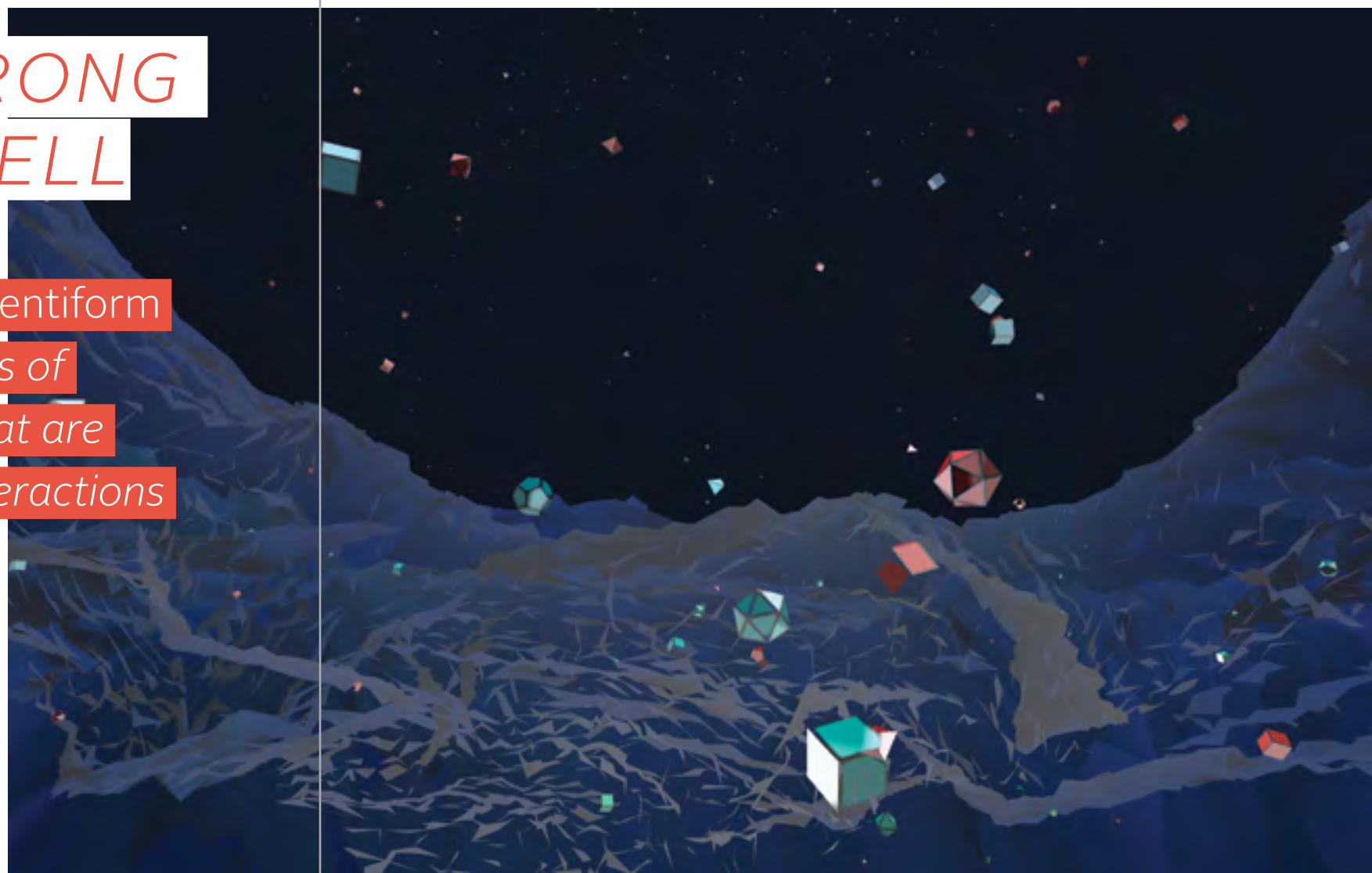
The Institute For Advanced Augmentiform Development and Release, 2011, Warren Armstrong and Andrew Burrell, Multi User Virtual Environment and Augmented Reality Application.

ANITA FONTAINE & GEOFFREY LILLEMON A.K.A. CHAMPAGNE VALENTINE

A picture of a future in subdued chaos and explosive color; weaving 3D and videogame graphics, photography, film, sound, sculpture – abusing contemporary culture's literacy of highly hybridised media communication.

Anita Fontaine and Geoffrey Lillemon a.k.a. Champagne Valentine have changed the art and advertising cosmos with their provocative and decadent creations. A fantastical entity, they shapeshift between commercial, fashion and luxurious realms while remaining attuned to ethical and contemporary art trends. Visionaries Geoffrey Lillemon and Anita Fontaine lead an agency of roguish superstars whose MO is to embed engaging layers of beauty inside reality. At the forefront of emerging interactive technologies their aesthetically timeless work can also be seen in commercials, print, animation, and in museums and royal gardens. They have also been known participants of some out-of-control champagne dinner parties. Delicious. Their adored clientele includes the likes of Diesel, Tate Modern, Edun, Bernhard Willhelm, (RED), Tim Burton and Vh1. Champagne Valentine's headquarters are situated in the enchanting village of Amsterdam.

Rainbow × Apocalypse, (2011) Anita Fontaine and Geoffrey Lillemon a.k.a. Champagne Valentine. Still from short animated film.

Rainbow × Apocalypse, (2011) Anita Fontaine and Geoffrey Lillemon a.k.a. Champagne Valentine. Still from short animated film.

# *ANITA FONTAINE & GEOFFREY LILLEMON A.K.A. CHAMPAGNE VALENTINE*

Rainbow × Apocalypse, (2011) Anita Fontaine and
Geoffrey Lillemon a.k.a. Champagne Valentine.

AROHA GROVES

"Meandering" intends to 'meander' through varying ideas, emotions, environs, levels and forms of consciousness, and styles, to take the viewer on a journey of the soul.

Aroha Groves is Aboriginal Australian (Weilwan & Gomeroi, Weridjerong & Gamillaraay language groups) self taught virtual artist branching into other digital art practices. Aroha's work is produced using multi-user virtual environments, such as Second Life. Her virtual, or post-convergent arts involve exciting media such as gaming engines, allowing for a more intense sensory experience for the user. She is currently living on the south coast of New South Wales.
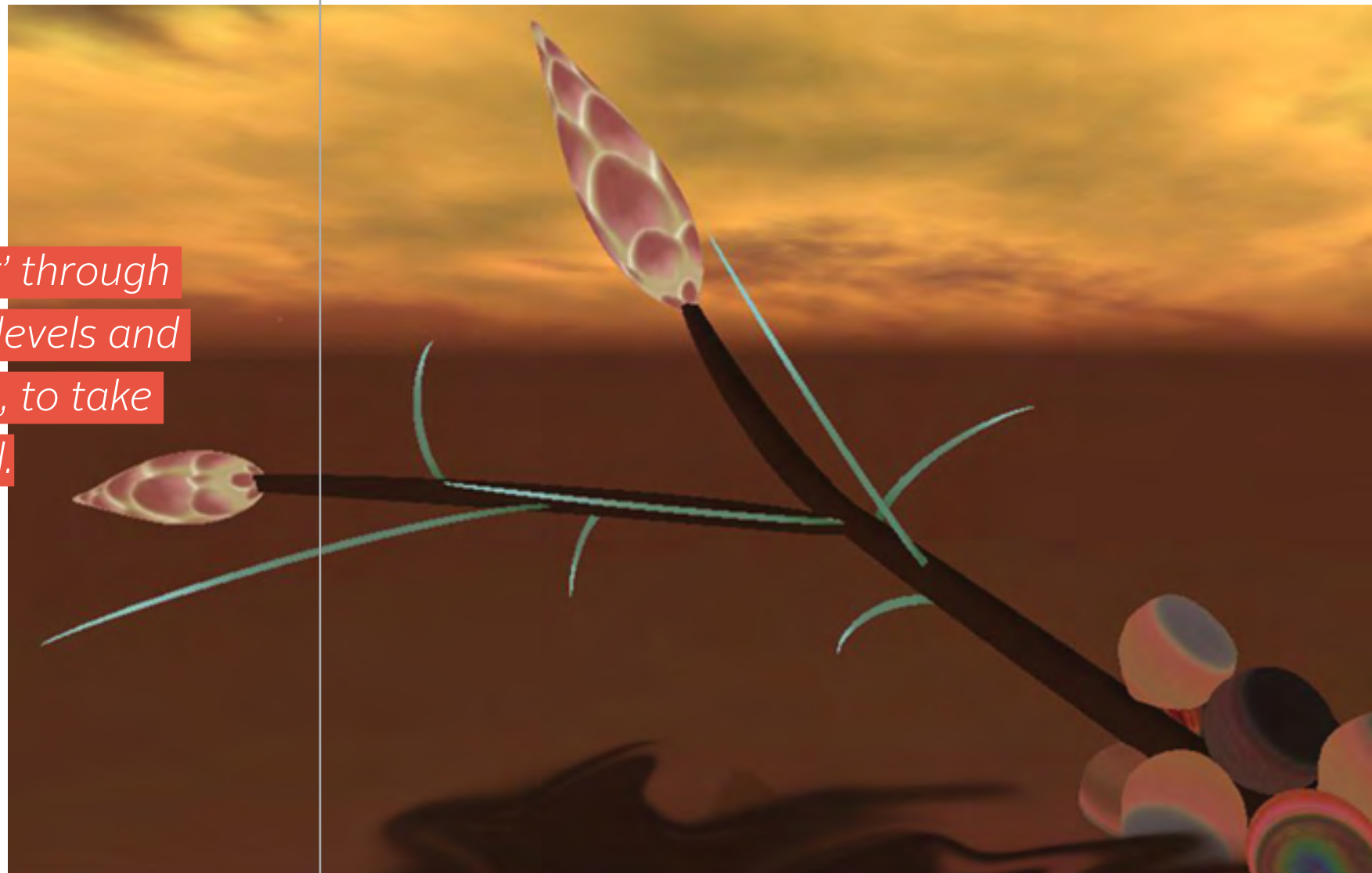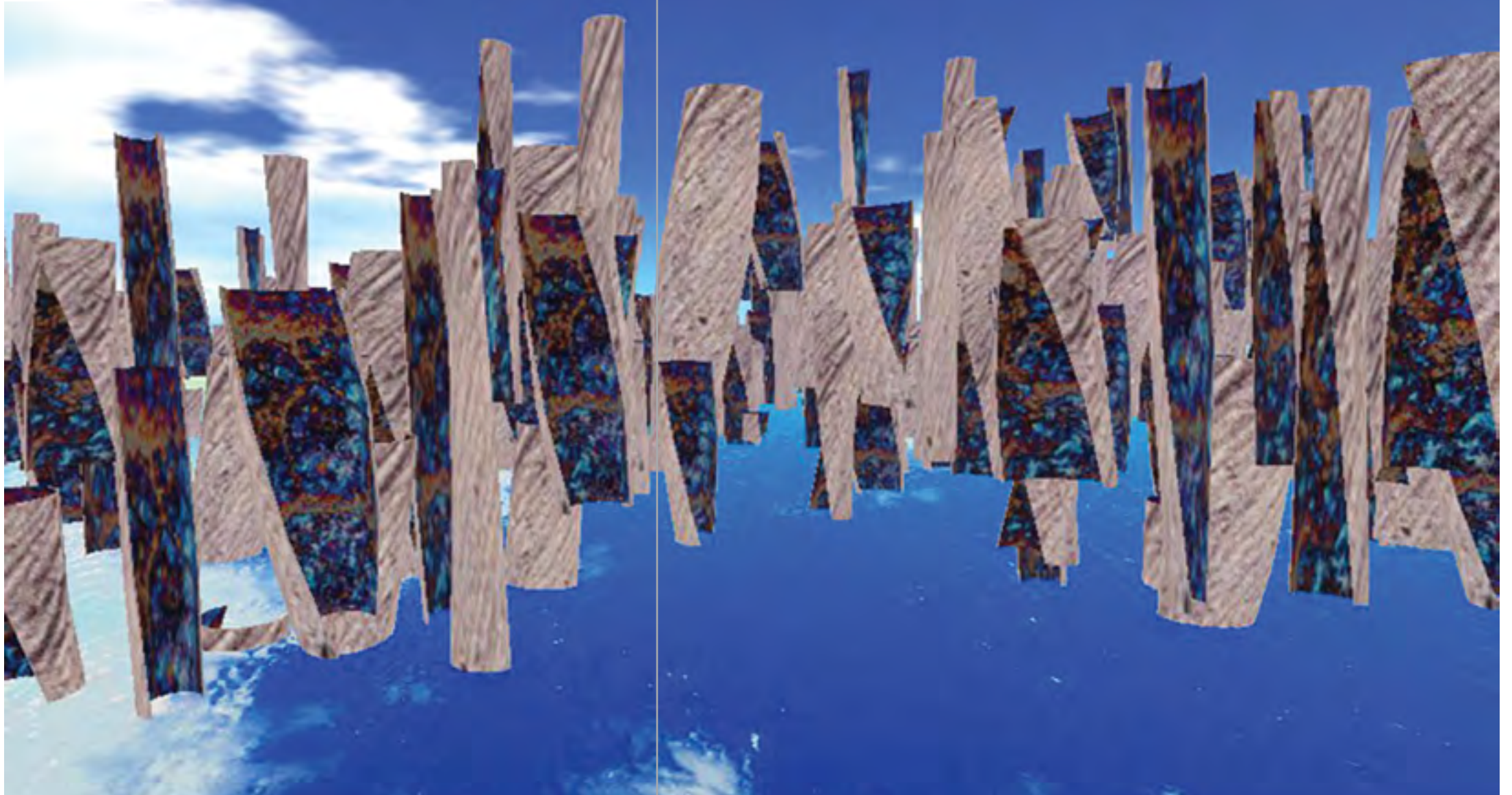

Budding, 2011, Aroha Groves. An image from the Second Life work as shown at the Australian Centre of Virtual Art's sim.
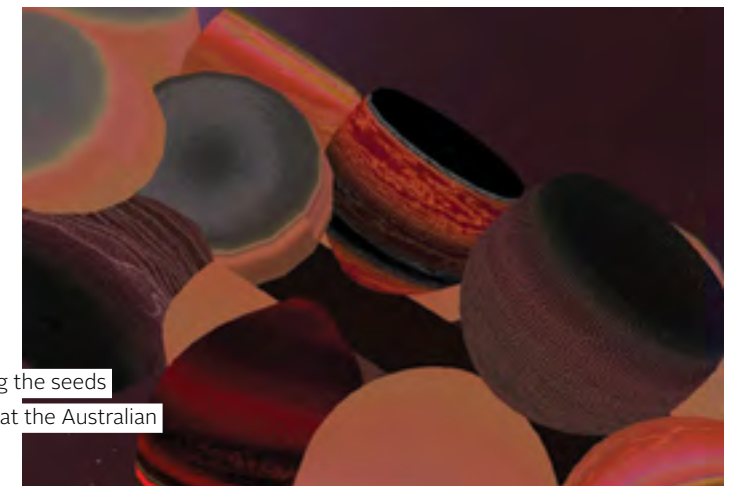
Budding, 2011, Aroha Groves. Showing the seeds from the Second Life work as shown at the Australian Centre of Virtual Art's sim.

AROHA GROVES

Meandering – Canoe Tree, 2011, Aroha Groves. An image from the Second Life work as shown at the Australian Centre of Virtual Art's sim.

TROY INNOCENT & INDAE HWANG

noemaflux describes an act of shifting perception. This work it is centered on augmented reality that enables different ways of seeing the city. The experience is constructed via a network of relationships.

Dr Troy Innocent is a world builder, iconographer and reality newbie. His artificial worlds – *Iconica* (SIGGRAPH 98, USA), and *Semiomorph* (ISEA02, Japan) – explore the dynamics between the iconic ideal and the personal specific, the real and the simulated, and the way in which our identity is shaped by language and communication.

Troy Innocent has received numerous awards, including Honorary Mention, LIFE 2.0: Artificial Life, Spain (1999); Foreign Title Award, MMCA Multimedia Grand Prix, Japan (1998); First Prize, National Digital Art Awards, Australia (1995); and Honorary Mention, Prix Ars Electronica (1992). *lifeSigns: an eco-system of signs & symbols* (2004), was commissioned by the Australian Centre for the Moving Image and Film Victoria. His most recent work is an urban art environment entitled *Colony within Digital Harbour at the Docklands*, Melbourne. Innocent is currently Senior Lecturer in Games and Interactivity, Faculty of Life and Social Sciences, Swinburne University, Melbourne. Innocent is represented by Tolarno Galleries and Hugo Michell Gallery.

noemaflux, 2010, Troy Innocent & Indae Hwang, urban art environment, dimensions variable.

noemaflux, 2010, Troy Innocent & Indae Hwang, urban art environment, dimensions variable.